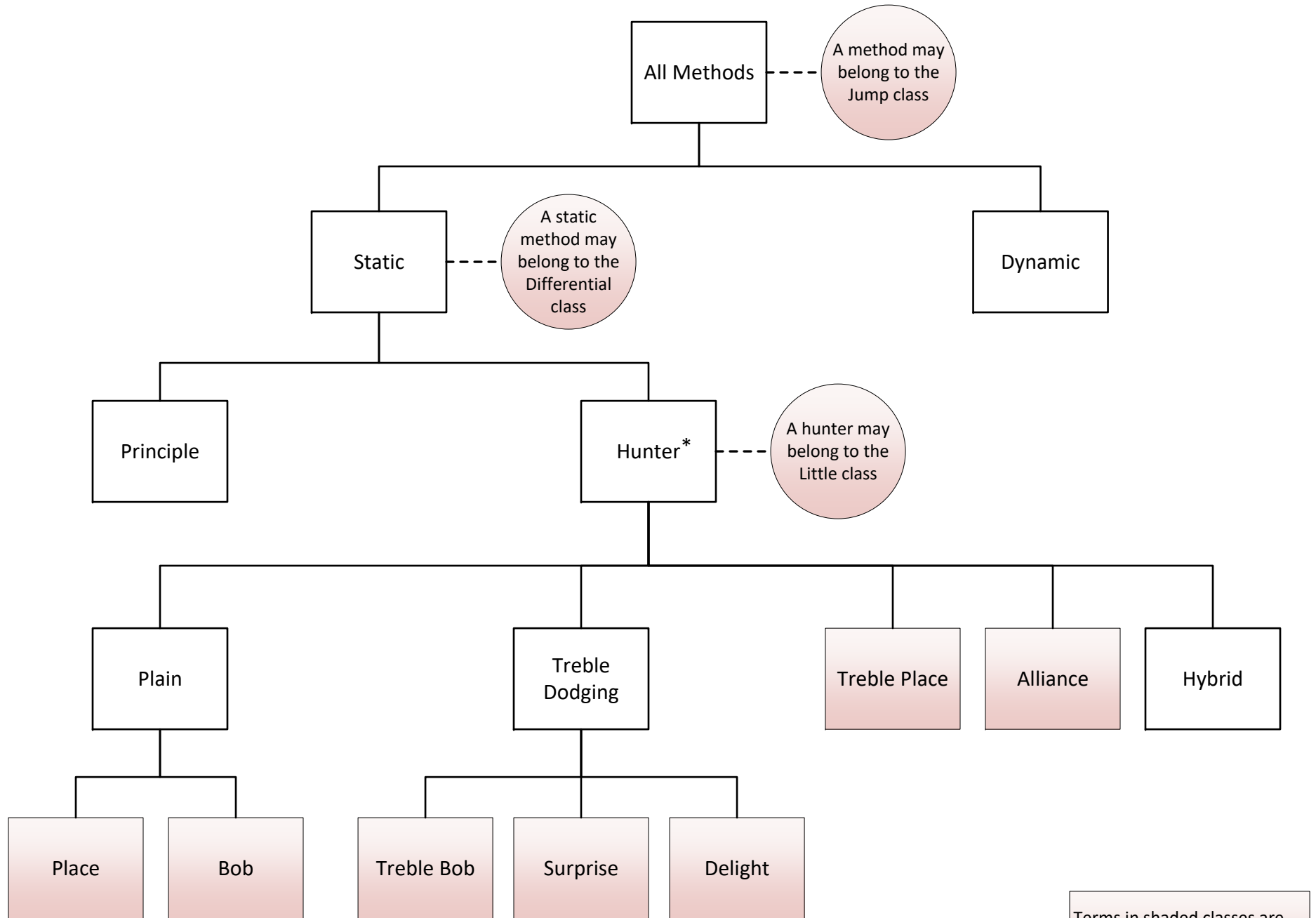


# Method Classification



\* Hunters with jump changes do not currently sub-classify to any of the classes below Hunter.